

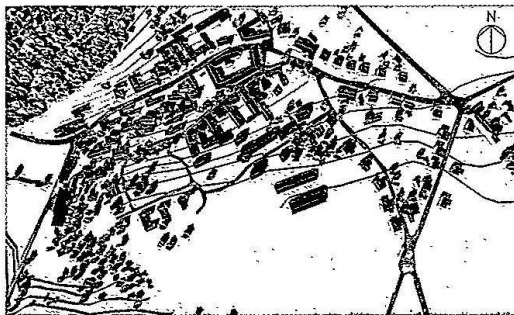
Candidate 2 evidence

SECTION 1 — 50 marks

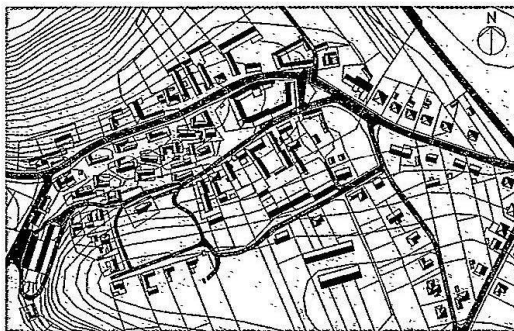
Attempt ALL questions

1. A planning proposal for a large housing development has been submitted by an architect to the local council.

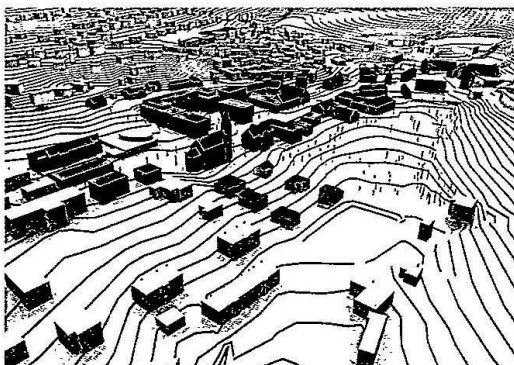
A variety of graphics of the development are shown below.



Graphic 1



Graphic 2



Graphic 3

1. (continued)

(a) Describe, with reference to graphics 1–3, how these would be used by:

(i) the housing developer;

Graphic 1 is a topographical survey that will assist the developer in locating optimal positions for houses and if any trees etc need removal. The Graphic 2 is a drainage survey and it will be used by the developer to plan any additions of drains to the existing structure.

(ii) the house buyer.

Graphic 3 is a 3D render and so is more readily understood by a non technical audience - the buyer. It will show the house in context to them.

Before planning can be granted a public consultation must take place for local residents. The company produced a range of graphic communications to showcase the housing development, these included:

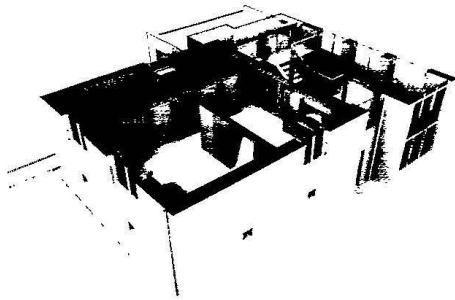
- 2D pictorial drawings
- 3D printed scale model of the development
- Animations.

(b) Describe two ways in which these graphic communications could help the housing company achieve a positive public image.

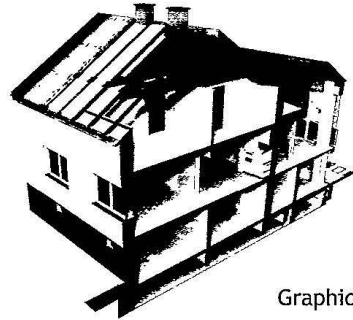
The animation is very engaging so will keep the public focussed. It also demonstrates the effort that the company is willing to put in to inform the public. The scale model is also very attractive and can be viewed from any angle. This shows the company have nothing to hide and which will reassure the public.

1. (continued)

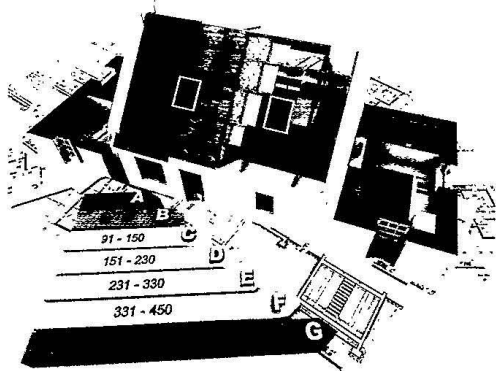
Various graphics of houses in the development are shown.



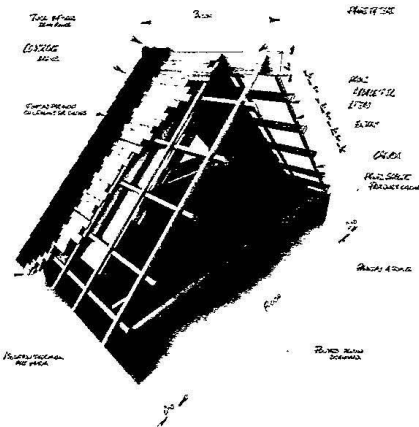
Graphic 1



Graphic 2



Graphic 3



Graphic 4



Graphic 5

1. (continued)

(d) Describe, with reference to the graphics 1 to 5, what information can be gained that would be relevant to:

(i) the construction trades;

Graphic 4 shows the dimensions and materials used in the construction of the roof and so is essential for the construction. Graphics 1 & 2

are also useful as because they are sectional views they show the inner details which will

(ii) the company sales team. inform construction.

Graphic 5 shows the finished result in

a 3D render that is understandable for

non-technical audiences. ^{therefor} This is perfect

for marketing as shows the finished product.

The housing market is very competitive. Promotion of new developments is a high priority for the company.

(e) Explain two ways in which internet based graphic communications could be beneficial to the housing company.

websites and adverts would be very beneficial

as the websites are environmentally friendly,

cheap to make, accessible world wide and

in multiple languages meaning a wider audience

will see the project. websites are also easily

updated in case of any changes to the design.

online adverts are also accessible world wide

and cheaper to make than print

media promotionals, like flyers.

[Turn over

1. (continued)

A fly-through of the available house styles and a virtual tour of the housing development are available for the target market to view.



- (f) State two advantages of using motion tweening in this style of graphic communication.

In motion tweening the start & end frames
are set and the computer creates the motion.
 As the motion is very simple then this is perfect. It is also
~~that~~ is far faster and less labor intensive than
other methods. As the motion is also very simple this

When the architect runs the fly-through a problem is encountered. When entering the building the animation plunges into darkness.

- (g) Describe how the lighting in the animation could be changed to rectify this problem.

Create point light beside to house or
ensure that the directional light from
the ~~house~~ sun is directed through the
windows.

1. (continued)

The company's Graphic Designer creates graphic representations of how the houses may look prior to construction.

(h) Explain the use of the different illustration techniques used on the promotional work for the graphics shown.

(i) Graphic 1

Technique 1

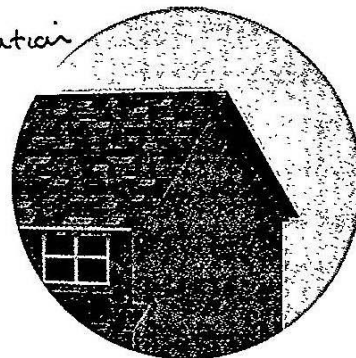
Texture map - to add the
basic colour and representation
of the materials used

Technique 2

bump map - grayscale

image the simulates

surface relief to make the
texture
appear 3D & more
realistic



(ii) Graphic 2

Technique 1

(IBL) Image based lighting -
realistic lighting applied
to scene. to give realistic
reflections and shadows

Technique 2

(HDR) high dynamic range
image - allow model
to be placed in a 3D
scene in scale and proportion
and perspective.



2. A caravan manufacturer is releasing their new range of caravans in time for the spring season. A computer model is produced of the caravan shell prior to manufacture.

(a) Describe the process of converting a 3D computer model into a 3D printed model.

Convert the 3D ~~Computer~~ model into an STL file as this is compatible with 3D printers. ~~Also~~

(b) Explain, other than digital testing methods, a benefit of producing the 3D printed model for:

(i) the caravan designer;

~~3D CAD production and orthographic drawings can be created from the model.~~ Allows designer to better understand what the model will look like - can be used to show the client to help them visualise the ~~area~~ design.

(ii) the caravan manufacturer.

Allows them to see ~~the entire~~ what the finished result should look like, not scaled up so will assist in the assembly and manufacture.

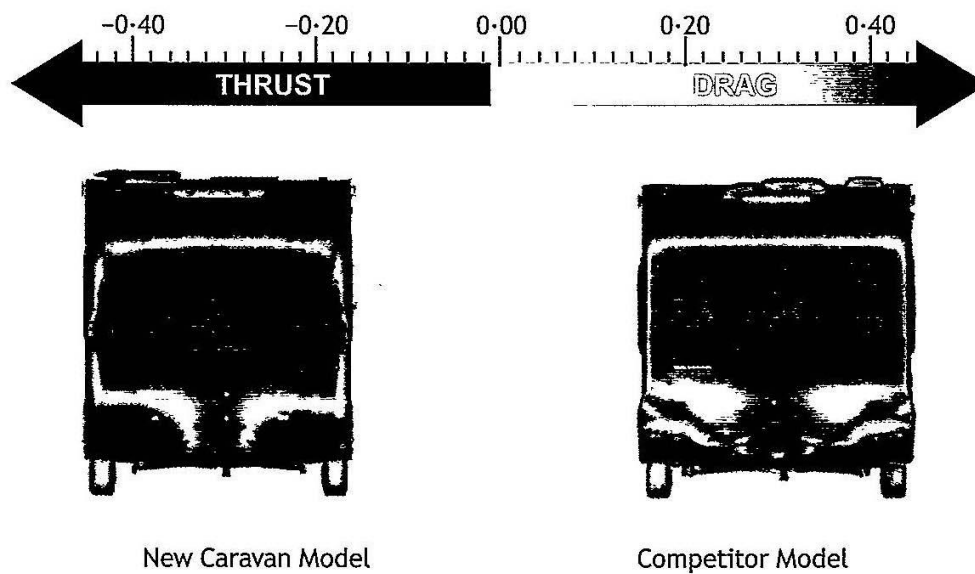
2. (continued)

- (c) State two digital testing methods that could have been applied to the 3D computer models.

CFD - computational fluid dynamics.

FEA - finite element analysis

The results of the digital testing are shown below. The images show the forces that act upon the caravan while in transit. The red areas show the greatest drag forces.



- (d) Explain two advantages of this type of information to the target market.

It proves to the target market that
the new Caravan Model is superior and
tougher to competitors models therefore
increasing the chances of a sale.

2. (continued)

Rendered 3D computer models of the caravan interior and exterior were included in the promotional material.

(e) Describe what information could be gathered from the rendered images which may be of interest to the target market.

- what furnishings are included
- the ~~scale~~^{size} of the space inside -
- the materials used and ~~if~~ if they look appealing.
- the lighting styles inside
- the overall aesthetic appeal of the exterior would be showcased as well allowing the target market to decide if they like the design

2. (continued)

Digital advertising is becoming an increasing part of promoting and selling products. The website designers intend to use VRML within the website to promote the new caravans internal and external details.

- (f) Explain two advantages of using this format over other graphic media files.

This is a virtual reality file type and so allows the user to see the whole caravan from a variety of angles. VRML is also interactive as the viewer must pan or click around so is therefore more engaging.

- (g) Describe how using a VRML format may increase interest for the product and create sales for the company.

It suggests the company as technically advanced as they have moved into VR. It is also interactive as the viewer must pan or click around which makes the experience more engaging. This will give the viewer a more positive feeling towards the product making them more likely to buy it.

3. A major publicity drive is being conducted by the Blood Transfusion Service to raise awareness of the importance of Giving Blood in Scotland. They plan to organise a range of 5K and 10K races across the country.

Graphic Designers have been tasked to design and produce a range of graphic communications to promote the event.

The event "Blood Run" logo has been produced as a vector graphic, to be used in the online and printed advertising.

- (a) Describe three advantages of vector images compared to raster images.

When scaled up or down vector images experience no loss in quality whereas raster files do. Vector's file ~~types~~^{sizes} are also smaller than raster's so take up less memory space. Finally vectors can have transparent backgrounds which is especially useful for logos whereas only some raster files allow this.

The colours used within the promotional work must incorporate the colours used in the existing Give Blood logo.

- (b) Explain how the Graphic Designers can ensure an exact colour match is achieved.

They could either use the colour picker to sample the colour. or they could use the pantone colour matching system where colours are standardised. This would mean they could use the exact same colour.



3. (continued)

When the client viewed the pre-production print of the flyer, they were disappointed with the paper and quality of product.

- (c) Describe two changes that could be made to the paper to improve the quality before going to final print.

Increase the paper's opacity so it is less transparent. Use paper of a higher gsm as it will be thicker and stronger. Finally calander the paper so that it is smoother and gloss can be applied more easily.

3. (continued)

The process Offset Lithography was used to produce promotional work for the event.



3. (continued)

- (d) Describe how the process would be used to produce the flyer shown opposite.

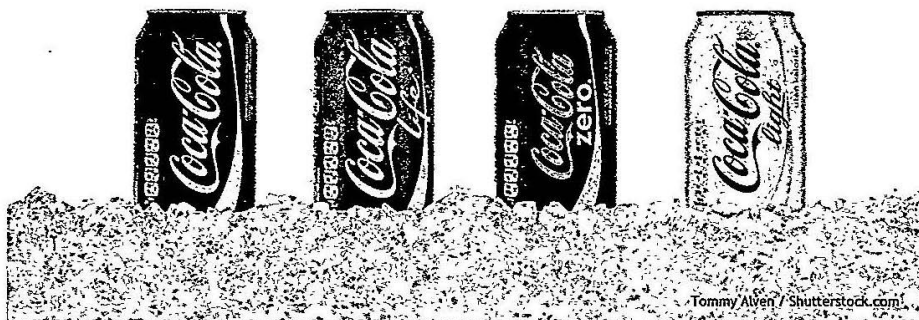
First a stencil is created.

then the ink is pushed through the stencil.

SECTION 2 — 30 marks

Attempt ALL questions

4. A selection of current soft drinks products are shown below.



The Coca Cola typeface and white wavy line are common features used in this product range.

- (a) Describe the effect these common features have in maintaining a brand identity.

~~The~~ they have come to be well recognised as the brand of Coca-Cola and so when used the ^{viewer} will instantly recognise it. As these features are used across all Coca-Cola products then they are easily identifiable as Coca-Cola.

4. (continued)

Companies such as Coca Cola invest significant sums of money to ensure that their brands are protected.

- (b) Explain, giving three reasons, why companies protect their intellectual property rights.

So that no other companies can steal
their branding in an attempt to fool customers.
Also so no sub standard products can be
sold under their branding which would
lower customer opinion of Coca Cola's products
as a result. Finally so that their brand
easily recognised by consumers.

5. A range of pictorial and orthographic views of a new design for a trailer jockey wheel assembly are shown on the Supplementary Sheets for use with Question 5.

(a) Describe the 3D CAD modelling techniques used to create component "A" in the most efficient and economical way. Make reference to the dimensions from the drawings in your answer.

You may use sketches within your answer.

① Create the sketch opposite.

② Revolve the sketch using the centre line as the axis.

③ Thread ~~the~~ the inside of the upper hole.

④ Create a work plane 2 mm from the base of the tube and sketch the below drawing.

⑤ Extrude the sketch up 40 mm.

⑥ Next create this sketch.

⑦ Extrude subtract the circle and corner shapes in completely through the model.

⑧ fillet the outer rounded edge.

5. (continued)

(b) Describe the 3D CAD modelling techniques used to create component "B" in the most efficient and economical way. Make reference to the dimensions from the drawings in your answer.

You may use sketches within your answer.

① Sketch the line opposite

② Now on a plane perpendicular to the lines end point sketch a circle of diameter 15mm

③ Now use Extrude along a path with the circle as the profile and the line as the path.

④ Create the below sketch.

⑤ revolve the sketch around the centre axis

⑥ create a circular sketch of diameter 10mm on the face pointed at.

⑦ Subtract Extrude this sketch is 10mm

⑧ thread the inside of this hole.

5. (continued)

- (c) Describe the most efficient and economical way of creating component "C". Make reference to 3D CAD modelling techniques and to the dimensions from the drawings in your answer.

You may use sketches within your answer.

The drawing shows a cross-section of a component with a central vertical axis. The top edge has a series of six rectangular teeth. Dimensions are given: a total width of 66, a tooth width of 10, and a tooth height of 5. A fillet with a radius of R23 is shown at the bottom of the main body. A vertical dimension 'M' is indicated on the left side.

① create this sketch

② revolve the sketch around the axis shown

④ create the opposite sketch with a circle

⑤ Use the radial pattern tool to replicate this sketch 6 times around the construction circle.

⑥ Finally ~~cut~~ Subtract all these circles through the model.

Additional notes on the right side of the diagram:
 - A circular sketch with a diameter of $\phi 64$ and a central hole of $\phi 8$.
 - A note: ~~use~~ Subtract ~~Extrude~~ this circle through the model.

5. (continued)

- (d) Describe the 3D CAD modelling constraints that would be used to assemble the hex-bolt to the handle.

Constrain the centre axis of the
bolt and hole in handle. Then
constrain the ~~two faces~~ inner face of
the hex bolt head to the outer face
of the hole.